

**RESOLUTION R-2023-08
LUZERNE COUNTY COUNCIL**

*A Resolution of Luzerne County Council Approving a Contract with
Excalibur Insurance Management Services, LLC as Third Party Administrator for
Luzerne County's Worker's Compensation Insurance for Fiscal Years 2023- 2025*

WHEREAS, the Luzerne County Home Rule Charter at section 2.09.B.8., in part, requires Luzerne County Council to approve, by resolution adopted by affirmative vote of at least a majority of its current members, any contract or obligation that would result in a payment by the County of more than \$25,000 in any future calendar year for which no budget has been adopted; and

WHEREAS, Luzerne County issued a Request for Proposals ("RFP") for a third party administrator for its worker's compensation insurance; and

WHEREAS, based on the responses received from the RFP process, Luzerne County administration is recommending Luzerne County enter into a three year contract with Excalibur Insurance Management Services, LLC (subject to the terms and conditions of the attached contract which is incorporated by reference as if fully set forth herein) as its third party administrator for Luzerne County's worker's compensation insurance; and

WHEREAS, Luzerne County Council desires to award the contract for third party administrator services for the County's worker's compensation insurance to Excalibur Insurance Management Services, LLC.

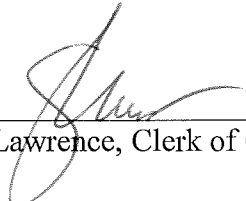
NOW, THEREFORE, BE IT RESOLVED, Luzerne County Council approves the contract with Excalibur Insurance Management Services, LLC for fiscal years 2023 through and including 2025.

This Resolution shall become effective immediately.

ADOPTED at a meeting of Luzerne County Council held on February 14, 2023.

ROLL CALL VOTE (11-0)


YES: Bienias, Lescavage, Lombardo, McDermott, McGinley, Mitchell, Perry, Radle, Thornton, SJ Urban and Wolovich

Attest: 
Sharon Lawrence, Clerk of Council

LUZERNE COUNTY COUNCIL

By: 
Kendra Radle, Chair

LUZERNE COUNTY MANAGER

By: 
Brian Swetz, Acting County Manager